

Weekly Maths		Times tables focus (Up to 12 x 12 and their related division facts) and written arithmetic work sheet.				
Weekly English		Reading and spelling				
Learning Behaviour		Area				
		Communication	Science	Awe and Wonder	Art, Culture and Design	Life skills
Captain Reflective	Philosophical Evaluating own work and strengths Designing and organising activities.	You are advising Erik the Viking on how to prepare for his fight with a sea monster. What does he need to do to prepare? Create a 'tick list' of the things he needs to do.	Design an activity to show how light can be reflected to travel around your house.	One of Erik the Vikings trusty crew refuses to join them on their adventure. How would you convince him to remain a member of your crew?	Draw a design for the Golden Dragon long boat? Label the key features. What makes this ship suitable for crossing the North Sea?	Investigate Viking games. Invent your own game, test it out on family and friends.
Captain Rational	Analysing arguments Explanations Thinking through consequences Being skeptical	Would you like to accompany Erik the Viking on his adventures? Give your reasons why or why not?	What if every surface in your house was made of a reflective material? How would this affect your life?	When the Vikings landed at Lindisfarne, what were their key reasons for going there?	Can you create a shadow puppet for a light show?	You have to elect a new leader of your tribe, who would you pick and why? Write an imaginary manifesto for a potential Viking leader.
Captain Inquisitive	Asking questions Researching Being challenged Choosing learning	Do some research about Viking place names. How do we know which places were settled by the Vikings?	How are rainbows formed?	Create a time line of key events in the Viking era.	Visit www.ngkids.co.uk/history/vikings Looking at the Anglo-Saxons at war, how have they prepared themselves for battle?	How would the diet of a Viking family differ from our diet today and why?
Captain imaginative	Artistic Inventive Mental imagery Metaphor	Use your imagination to create your own Viking saga (a short story full of adventure and mythical creatures).	How would life be different if we didn't have the Sun?	Take a visit to Pegwell Bay or visit the following website https://www.visitkent.co.uk/viking-ship-hugin/ to sketch the Viking long ship.	Create a Viking long boat. Consider the design and materials needed.	"Walk a mile in someone's shoes". What would your day be like?
Captain relating	Collaborating Cooperating Taking feedback Empathising Different perspective	Carry out research on how charities help people who are blind or partially sighted.	Could you work with a family member to create a church window style piece of art work linked to the Vikings and their mythical creatures.	Investigate the achievements of Louis Braille and the impact of his inventions.	Research the life of a Viking child. How does their life compare to yours?	Research Viking runes. Could you create your own alphabet or form of communication?